

Don't Let Tombstones Affect Scan Performance

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YugabyteDB Friday Tech Talks



Talks by Engineers for Engineers



Topics of discussion

- Effect of Large Range Deletes
- Point Lookups vs Range Scan
- Simple Overview
 - Log Structured Merge Tree (LSM)
 - Sorted Strings Table (SST)
- Possible Workarounds
- Future Work

Effect of Large Deletes

Events Scenario

Events / Job Queue / Ticketing

```
Events (  
    id int,  
    ts timestamp,  
    data text,  
    PRIMARY KEY (id)  
);
```

Earliest event

```
SELECT * FROM events ORDER BY ts ASC LIMIT 1
```

Helpful Index

- CREATE INDEX idx_ts on events(*ts ASC*)

Earliest event - usually very fast (~2 ms)

```
SELECT * FROM events ORDER BY ts ASC LIMIT 1
```

id	ts	data
1	2021-03-29 14:25:00	eventdata-1

Time: **2.257 ms**

After a lot of deletes ... (~2000 ms)

```
SELECT * FROM events ORDER BY ts ASC LIMIT 1
```

id	ts	data
500001	2022-03-11 18:45:00	eventdata-500001

Time: **2271.798 ms**



I see dead records!

On Deletes

- Records not removed immediately
- Tombstone Markers will be placed
- **LSM**: Log Structured Merge-Tree
 - Multi-Level Tree like storage
- **MVCC**: Multi Version Concurrency Control
 - Consistent View w/o Locking for reads

Simple visual of SST

our index is [ts ASC]

2021-03-29 14:25:00,1 <= **Actual** search start position

2021-03-29 14:26:00,2

2021-03-29 14:27:00,3

. . .

. . .

2022-03-11 18:44:00,500000

2022-03-11 18:45:00,500001 <= **Preferred** search start position

2022-03-11 18:46:00,500002

Compaction

- Fixes the problem
- Removes the Tombstones

- But,
 - Resource Intensive
 - To support MVCC, some records may stay on

Simple Trick

Last processed timestamp

- The problem: not knowing where to start.
- Let's help the Query Executor
 - `ts > :last_processed_ts`

Use last processed timestamp as a hint

```
SELECT * FROM events
  WHERE ts > '2022-03-11 18:44:00'
 ORDER BY ts ASC LIMIT 1
```

id	ts	data
500001	2022-03-11 18:45:00	eventdata-500001

Time: 2.850 ms

DEMO

Storing last timestamp

- Start with a base timestamp of zero
 - Store it as a local variable
- Store the last_processed_ts in a separate table
 - Background thread updates it every ~30s
 - Useful in a multiple worker scenario

Follow up

Future Work

- Identifying scenarios of dense deletes
- Automatically triggering compaction

Further Watching

- Check out John Meehan's Tech Talk on Compaction
- [Full Compactions in YugabyteDB](#)

Thank You

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