Are Stored Procedures a Good Thing?

Bryn Llewellyn Friday, 15-July-2022





History Lesson



When and why did RDMSs first support stored procedures?

• Stored procedures were first supported by RDBMSs in the late 1980s

Back then, there were only commercial RDBMSs

Motivation:

- So-called "run authority"
- Ownership of responsibility for correct SQL
- Esp. guaranteed atomicity for multi-statement transactions
- Round-trip reduction for multi-statement transactions



Some Ancient Wisdom



Modular software construction—decades-old wisdom

• Large software systems must be built from modules

• The RDBMS is a module—no less when it's a Distributed SQL system

"Hard shell" paradigm

"Result happiness" versus "Result misery" *

^{* &}quot;Annual income twenty pounds, annual expenditure nineteen nineteen and six, **result happiness**. Annual income twenty pounds, annual expenditure twenty pounds ought and six, **result misery**." — David Copperfield, 1850

Large software systems must be built from modules

• A module encapsulates specified, coherent functionality

An API exposes the functionality

All implementation details are scrupulously hidden behind this API

Nobody would dream of challenging these notions

The RDBMS is a module—no less when it's a Distributed SQL system

- When an application uses an RDBMS, this is surely a module at the highest level of top-down decomposition
- The structure of the tables, the rules that constrain their rows, and the SQL statements that read and change these rows, are the implementation details
- The API defines and implements the set of atomic business transactions and queries that the database must support
- PostgreSQL, and therefore YSQL, provide subprograms in SQL and in PL/pgSQL to express the API

The "hard shell" paradigm

Use stored procedures* to encapsulate the RDBMS's functionality behind an impenetrable hard shell API



^{*} I prefer to say "subrograms whose definitions are stored in the database and that execute in the same process that top-level SQL executes in". But "stored procedures" will do as a shorthand.

The "bag of tables" paradigm

"We don't use stored procedures."

All our table have a single owner and live in a single schema.

Client code can read change all table content and even drop and create tables.



"Result happiness" versus "Result misery"

I've spoken to a huge number of developers of database application over the years

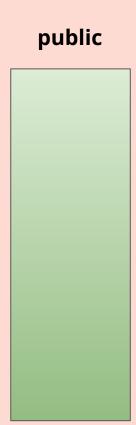
- Those who follow the **hard shell** paradigm:
 - Are mainly happy with their apps
 - Express themselves coherently
 - Explain well how their apps are architected
 - Ask clear questions
 - Make sensible requests for enhancements

- Those who follow the bag of tables paradigm:
 - Are mainly miserable
 - Are hard to understand

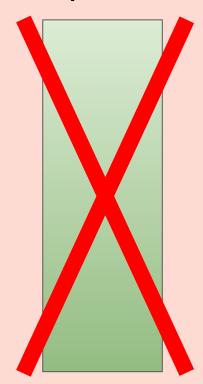


Hard Shell in Easy Pictures

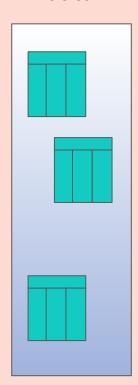




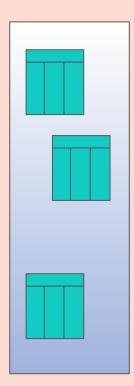
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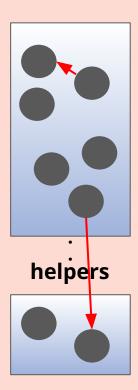
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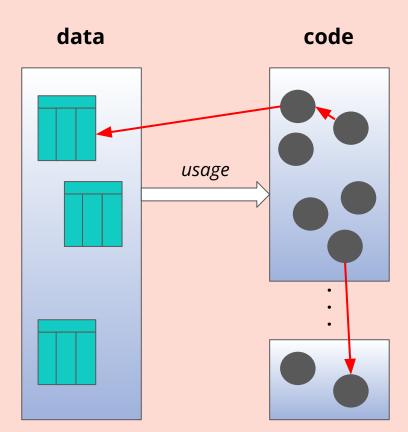
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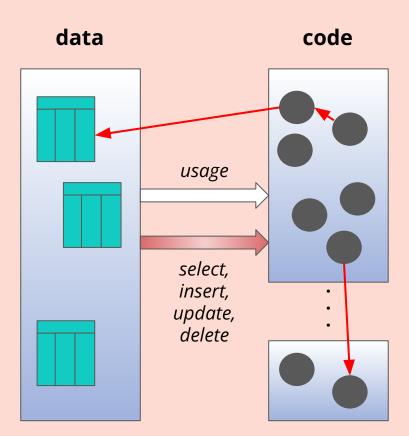
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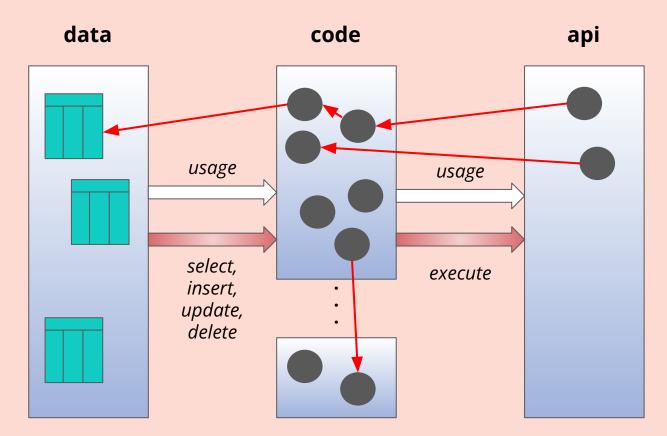
"app" database



"app" database

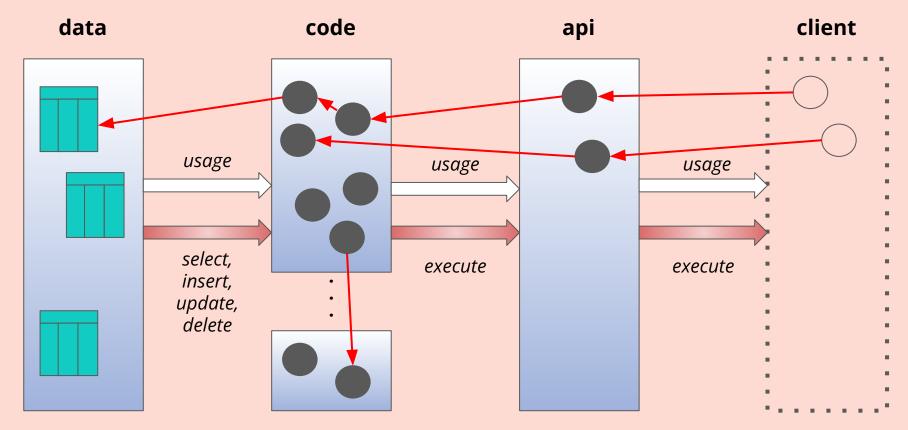


"app" database



"app" database

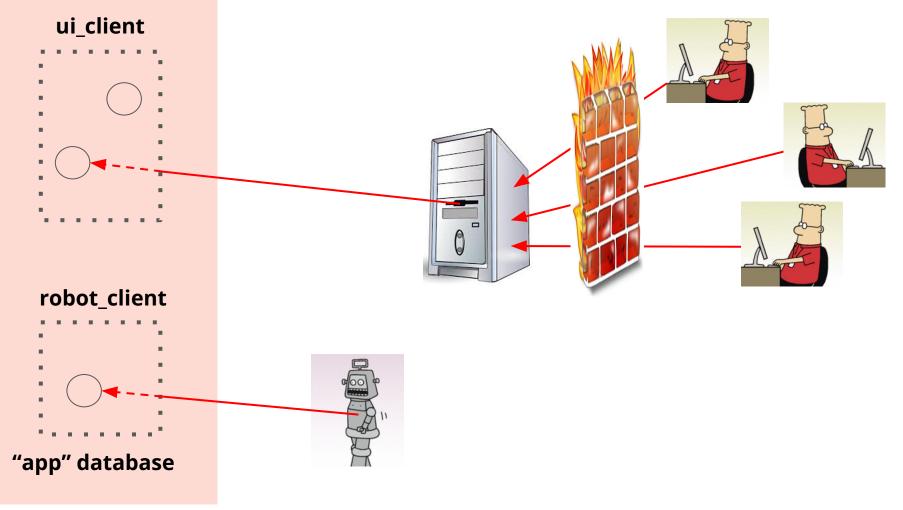




"app" database

client





Don't Let This Happen...



Everybody has seen something like this...



PARTNER STORE

Error processing validation.

ORA-06550: Ligne 16, colonne 13 : PLS-00103: Symbole "A" rencontré à la place d'un des symboles suivants : * & = -+; </> at in is mod remainder not rem <exposant (**)> <> or! = or ~= >= <= <> and or like like2 like4 likec between || multiset member submultiset Symbole "* inséré avant "A" pour continuer. ORA-06550: Ligne 42, colonne 13 : PLS-00103: Symbole "A" rencontré à la place d'un des symboles suivants : * & = - + ; < / > at in is mod remainder not rem <exposant (**)> <> or !=

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Express the API as a Set of JSON-In / JSON-Out Procedures



Client-side environments have different type systems than YSQL

 JSON was invented as a generic data interchange format between systems with different type systems

 All modern client-side programming environments have built-in functionality to transform, in each direction, between an arbitrarily complex compound value and its JSON representation

• YSQL inherits PostgreSQL's corresponding built-in functionality

- The natural, easy, and best design choice is to parameterize the hard shell API as JSON-in / JSON-out procedures
 - "REST, JSON, And All That: A Memorable History of Client/Server communication"

Why express the API as procedures and not functions?

Procedures and functions are different

- A procedure does something
 - It's invoked with the call statement—meaning "do this"
 - It's named with an imperative verb (phrase)
 - But it can also have "out" arguments

- A function names a computed value
 - It's invoked as a term in an expression (in SQL or in PL/pgSQL)
 - It's named with an noun (phrase)—just as you name a column or a variable
 - Functions should not have side-effects.
 - So a function with "out" arguments is a nasty anti-pattern



Every single API subprogram might need to do something

- Something can always go wrong—like with the Oracle Partner Store's ORA-06550
 - Even a query can go wrong if it expects exactly one row for a business unique key
 - It might get no rows like you mentioned a non-existent order number
 - It might get many rows meaning and earlier constraint-enforcement error

- Such application errors must never escape the database
 - the ORA-06550 error says that the app constructed a subprogram that had a syntax error

- So these "unexpected" errors (i.e. developer bugs) must be recorded in an incidents table
 - Inserting a row is doing something!

The Use Case for the Demo App



Classic (agnostic) master-details Create and Read

```
create table data.masters(
  mk uuid default gen random uuid()
    constraint masters pk primary key,
 v text not null
    constraint masters v unq unique
    constraint masters v chk check(length(v) <= 10));</pre>
create table data.details(
 mk uuid,
  dk uuid default gen random uuid(),
  v text not null,
  constraint details pk primary key(mk, dk),
  constraint details fk foreign key(mk)
    references data.masters(mk)
    match full
    on delete cascade
    on update restrict,
  constraint details mk v unq unique (mk, v));
```



Create new master and details or new details for existing master (bad)

```
create type m and ds as(m text, ds text[]);
create procedure do insert(this in m and ds )
  language plpgsgl
as $body$
declare
begin
 begin
    insert into masters(v) values(this.m) returning mk into new mk;
  exception when unique violation then
    select mk into new mk from masters where v = this.m;
    new master := false;
  end;
  if cardinality(this.ds) > 0 then
    -- Notorious anti-pattern: many single row SQLs in a loop.
    foreach d in array this.ds loop
      insert into details(mk, v) values(new mk, d);
    end loop;
  end if:
end;
$body$;
```



Aside — Brief tutorial on "cross join lateral" with "unnest(arr)"

```
create table t(
 m text not null,
 d text not null,
 constraint t pk primary key(m, d));
create type facts as(m text, ds text[]);
with c(v) as (
  select ('Joe', array['fork', 'spoon', 'knife'])::facts)
insert into t(m, d)
select (c.v).m, arr.d
from
  C
  cross join lateral
  unnest((c.v).ds) as arr(d);
select m, d from t order by m, d;
Joe | fork
Joe | knife
Joe | spoon
```

Create new master and details or new details for existing master (good)

```
create type m and ds as(m text, ds text[]);
create type mk and ds as(mk uuid, ds text[]);
create procedure do insert(this in m and ds )
  language plpgsql
as $body$
declare
  . . .
begin
 begin
    insert into masters(v) values(this.m) returning mk into new mk;
  exception when unique violation then
    select mk into new mk from masters where v = this.m;
    new master := false;
  end;
  if cardinality(this.ds) > 0 then
    -- Optimal: on single "bulk" SQL.
    with c as (
      select (new mk, this.ds)::mk and ds as v)
    insert into details (mk, v)
    select (c.v).mk, arr.d
    from c cross join lateral unnest((c.v).ds) as arr(d);
  end if;
end;
$body$;
```

Recap — Anti-pattern: insert many "details" rows one-by-one in a loop

```
create procedure do insert(this in m and ds )
  language plpgsgl
as $body$
declare
begin
 begin
    insert into masters(v) values(this.m) returning mk into new mk;
  exception when unique violation then
    select mk into new mk from masters where v = this.m;
    new master := false;
  end;
  if cardinality(this.ds) > 0 then
    foreach d in array this.ds loop
      insert into details(mk, v) values(new mk, d);
    end loop;
  end if:
end;
$body$;
```

Recap — Optimal: insert many "details" rows with one single "bulk" SQL

```
create procedure do insert(this in m and ds )
  language plpgsgl
as $body$
declare
begin
 begin
    insert into masters(v) values(this.m) returning mk into new mk;
  exception when unique violation then
    select mk into new mk from masters where v = this.m;
    new master := false;
  end;
  if cardinality(this.ds) > 0 then
    with c as (
      select (new mk, this.ds)::mk and ds as v)
    insert into details(mk, v)
    select (c.v).mk, arr.d
    from c cross join lateral unnest((c.v).ds) as arr(d);
  end if;
end;
$body$;
```

Read existing master and its details

```
create type m and ds as(m text, ds text[]);
create function master and details report(mv in in text)
  returns m and ds
  language plpgsql
  security definer
as $body$
declare
  m and ds m and ds ;
begin
  select m.v, array agg(d.v order by d.v)
  into m and ds
  from
    data.masters m
    left outer join
    data.details d
    using (mk)
  where m.v = mv in
  group by 1
  order by 1;
  return m and ds;
end;
$body$;
```



The App-Specific JSON-In / JSON-Out Protocol



procedure insert_master_and_details(j in text, j_outcome inout text)

No problems

New-master cannot have dup details

Program bug: forgot to cater for masters_v_chk violation

```
{"m": "Christopher", "ds": []}', '')

→ {"status": "unexpected error", "ticket": 1}
```



TICKET NO. 1

unit: procedure code.insert master and details(text, text)

returned sqlstate: 23514

message_text: new row for relation "masters" violates check constraint "masters_v_chk"

pg exception detail: Failing row contains (cc93bd34-b68a-4d47-b9e9-0033031cefb7, Christopher).

constraint name: masters v chk

table_name: masters schema name: data

pg_exception_context

SQL statement "insert into data.masters(v) values(m_and_ds.m) returning mk"
PL/pgSQL function code.insert_master_and_details(text,text) line 17 at SQL statement
SQL statement "call code.insert_master_and_details(j, outcome)"
PL/pgSQL function insert_master_and_details(text,text) line 3 at CALL



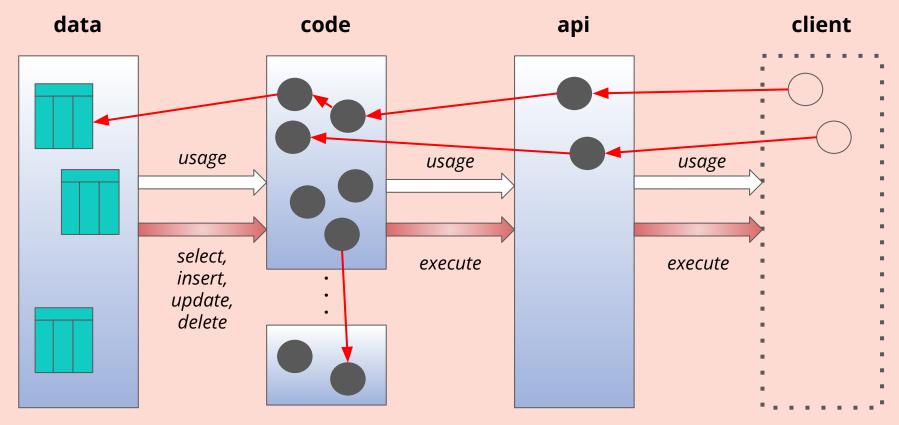
procedure do_master_and_details_report(j in text, j_outcome inout text)

No problems

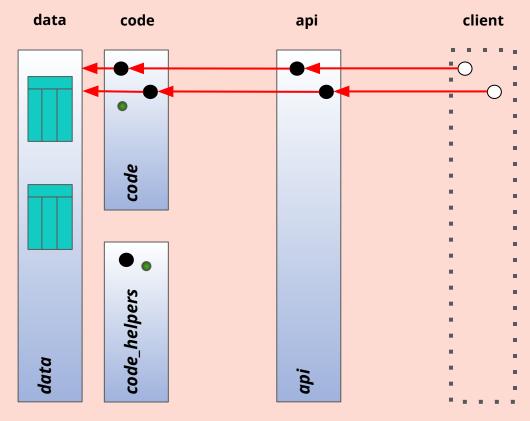
```
call do master and details report(
 '{"key": "Mary"}', '');
→ {"status": "m-and-ds report success",
    "m and ds": {"m": "Mary", "ds": ["shampoo", "soap", "toothbrush", "towel"]}}
Bill doesn't exist
{"kev": "Bill"}
→ {"reason": "The master business key 'Bill' doesn't exist", "status": "user error"}
Application program bug: typo "ket" for "key"
{"ket": "Fred"}
→ {"reason": "Bad JSON in: {\"ket\": \"Fred\"}", "status": "client code error"}
```

Users and Schemas: Refined Picture

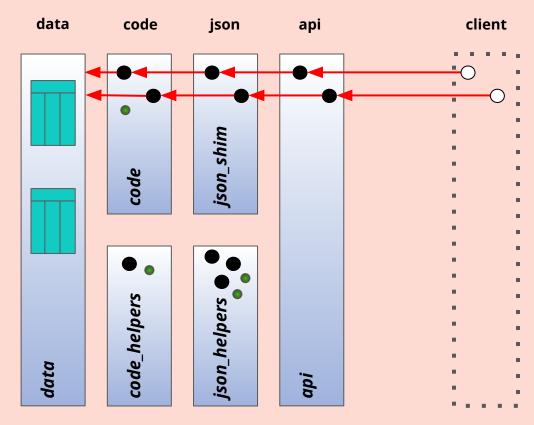




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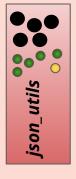


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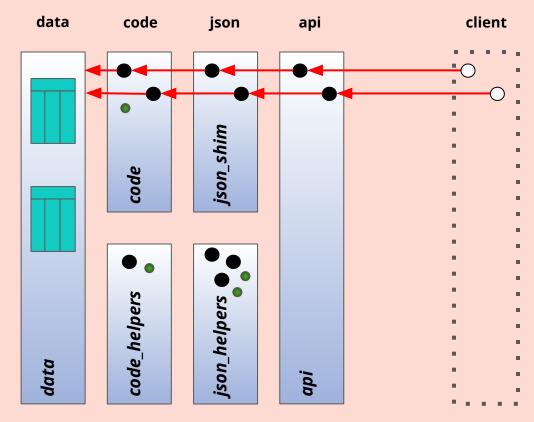


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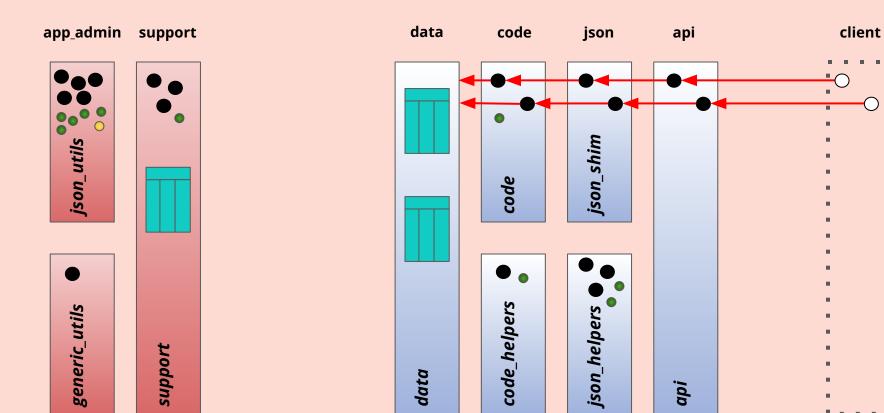




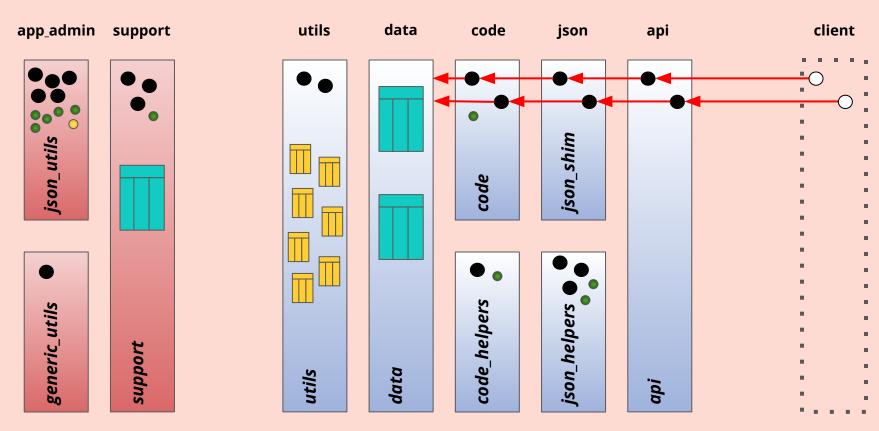




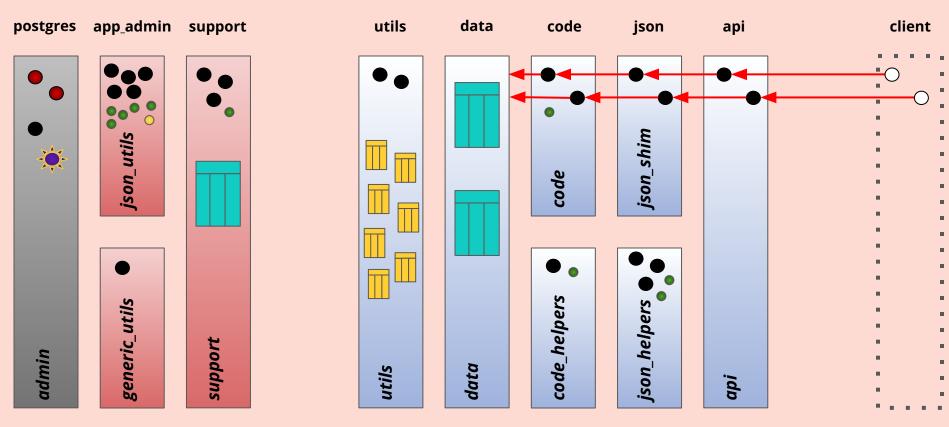
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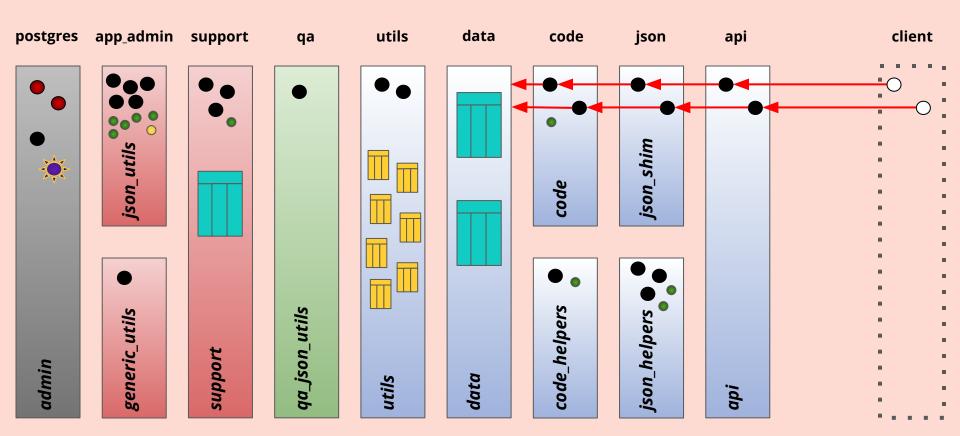
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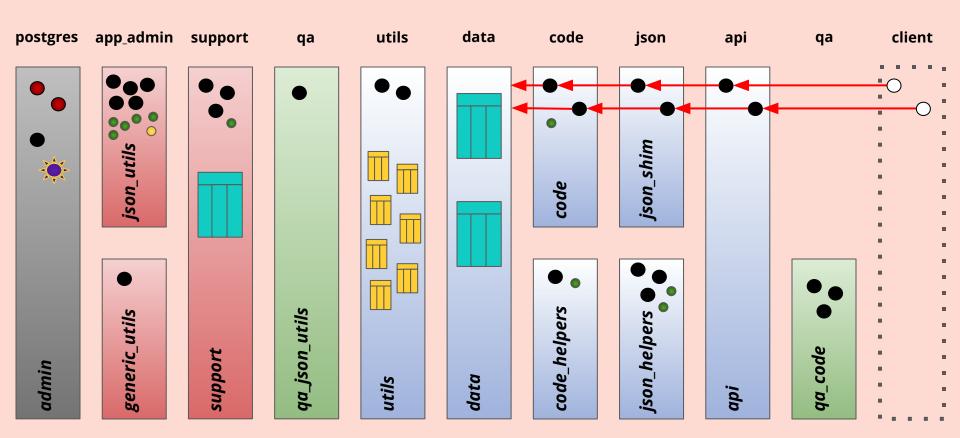
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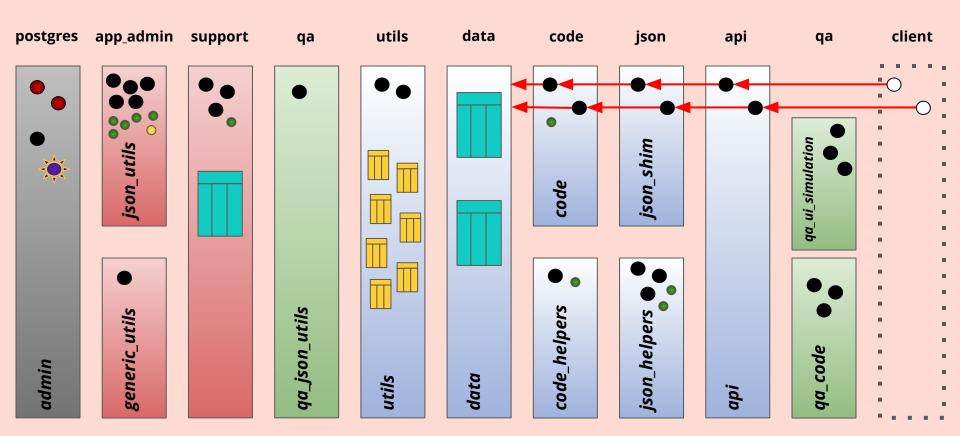
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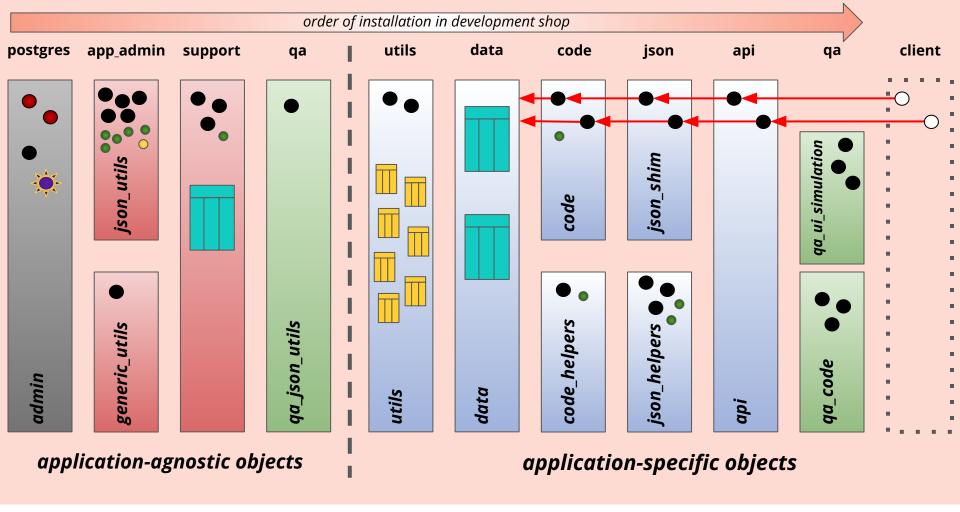
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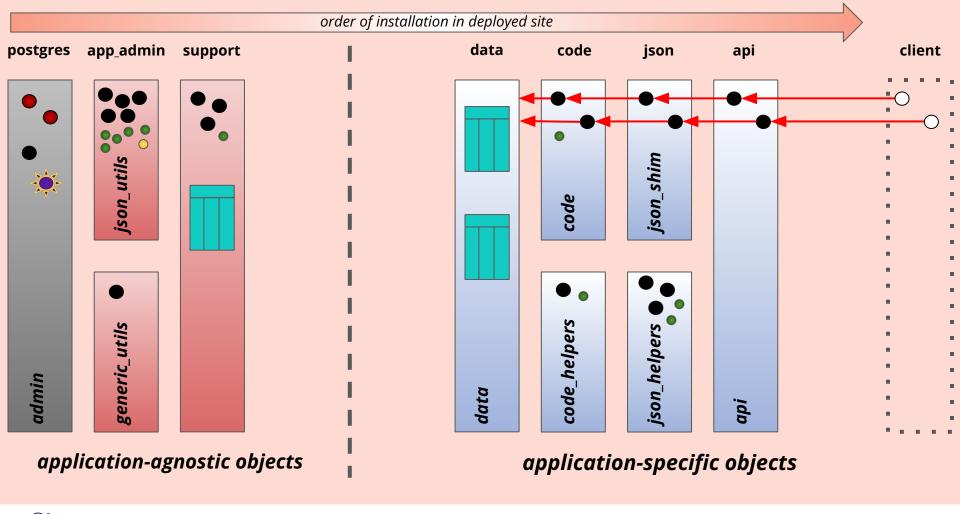


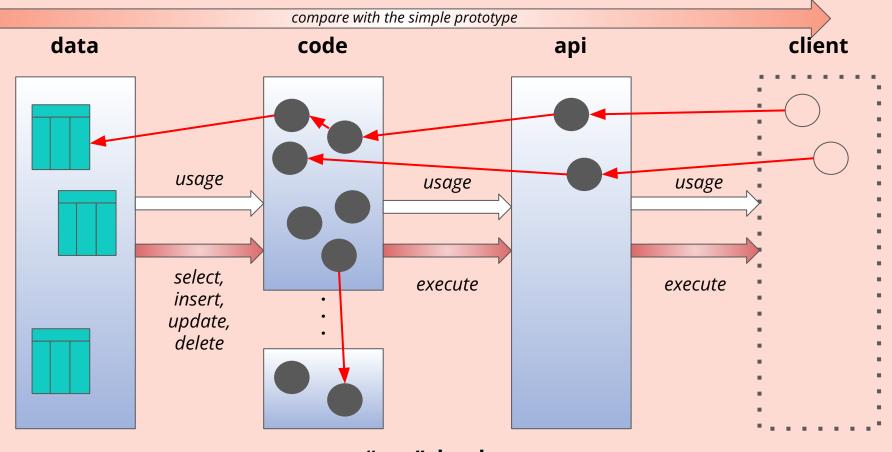
"app" database



"app" database







"app" database

Comparing the final concept with the prototype

- Modularity (separation of skills and concerns using roles and/or schemas)
 - Ordinary SQL DMLs separated from JSON shim
 - Development-shop-only code separated out
 - QA code added
 - "list my objects" views and table functions added
- Reusability of the overall design concept
 - Application-agnostic components separated out
 - JSON schema compliance code parameterized (with own, separate QA)
 - Support subsystem
- Performance
 - Model accommodates dedicated development shop performance testing code



And Now the Stage is Set...

Over to the Live Demos



Summary



The Benefits of encapsulating the database behind a hard shell API

Correctness

- Separation of skills and concerns
- The right experts own their own tersely coupled modules
- Data type safety

Security

- Controlled access to objects client-code can't change or read tables
- All that you can do is call proc1(...), call proc2(...), ...
- Implicit, effortless, SQL-injection proofing

Performance

- Minimization of client-server round trips
- Prepare-execute paradigm with no coding effort





Thank You

Join us on Slack: yugabyte.com/slack (#yftt channel)

Star us on Github: github.com/yugabyte/yugabyte-db





